



Allmänna seminarier Psykologiska institutionen

Extraseminarium:

Smell-enabled VR Games for Olfactory Training



PhD Simon Niedenthal

Föreläsare	Simon Niedenthal, PhD, Malmö Universitet
Titel	<i>Smell-enabled VR Games for Olfactory Training.</i>
Tid	Torsdag 31 januari 2019, kl 14.00-15.00
Plats	Gösta Ekmans laboratorium, Frescati Hagväg 9A.
Ansvarig avdelning	Perception och psykofysik
Presentation/ abstract	<p>There is a long history of using digital games as research instruments in psychology research, particularly in the area of teaching and training.</p> <p>Expanding the use of digital games as experiment stimulus to the area of olfactory training calls for the creation of an immersive research platform that includes a digital olfaction system and scent output through an olfactory display.</p> <p>Developing games for this platform begins with identifying olfactory targets for training, and designing suitable game mechanics and challenges.</p> <p>This presentation will conclude with our most recent lessons learned in the area of training spatial memory through scent in a VR environment.</p>

Sponsor



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Den allmänna seminarier serien äger rum på onsdagar, klockan 14-15, i rum 357, Frescati Hagväg 14, om annat ej anges. Extraseminarier kan tillkomma på andra dagar och tider, bland annat s k halvtidsseminarier.

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